

Game Theory

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Lecture 2

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Lecture 1 recap

- Defined games in normal form
 - Defined dominance notion
 - Iterative deletion
 - Does not always give a solution
 - Defined best response and Nash equilibrium
 - Computed Nash equilibrium in some examples
- Are some Nash equilibria better than others?
- Can we always find a Nash equilibrium?

Outline

1. Coordination games and Pareto optimality
2. Games with continuous action sets
 - Equilibrium computation and existence theorem
 - Example: Cournot duopoly

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The Investment Game

- The players: you
- The strategies: each of you chooses between investing nothing in a class project (\$0) or investing (\$10)
- Payoffs:
 - If you don't invest your payoff is \$0
 - If you invest you make a **net profit** of \$5 (gross profit = \$15; investment \$10) if more than 90% of the class chooses to invest. Otherwise, you lose \$10
- Choose your action (no communication!)

The Investment Game again

- Recall that:
 - Players: you
 - Strategies: invest \$0 or invest \$10
 - Payoffs:
 - If no invest \rightarrow \$0
 - If invest \$10 \rightarrow $\left\{ \begin{array}{l} \$5 \text{ net profit if } \geq 90\% \text{ invest} \\ -\$10 \text{ net profit if } < 90\% \text{ invest} \end{array} \right.$
- Let's play again! (no communication)
- We are heading toward an equilibrium
- ➔ There are certain cases in which playing converges in a natural sense to an equilibrium

Pareto domination

- Is one equilibrium better than the other?

Definition: Pareto domination

A strategy profile s Pareto dominates strategy profile s' iff for all i , $u_i(s) \geq u_i(s')$ and there exists j such that $u_j(s) > u_j(s')$;
i.e., all players have at least as high payoffs and at least one player has strictly higher payoff.

- In the investment game?

Convergence to equilibrium in the Investment Game

- Why did we converge to the wrong NE?
- Remember when we started playing
 - We were more or less 50 % investing
- The starting point was already bad for the people who invested for them to lose confidence
- Then we just tumbled down

- What would have happened if we started with 95% of the class investing?

Coordination game

- This is a ***coordination game***
 - We'd like everyone to coordinate their actions and invest
- Many other examples of coordination games
 - Party in a Villa
 - On-line Web Sites
 - Establishment of technological monopolies (Microsoft, HDTV)
 - Bank runs
- Unlike in prisoner's dilemma, ***communication helps*** in coordination games → ***scope for leadership***
 - In prisoner's dilemma, a trusted third party (TTP) would need to impose players to adopt a strictly dominated strategy
 - In coordination games, a TTP just leads the crowd towards a better NE point (there is no dominated strategy)

Battle of the sexes

		Player 2	
		Opera	Soccer
Player 1	Opera	2,1	0,0
	Soccer	0,0	1,2

- Find the NE
- Is there a NE better than the other(s)?

Coordination Games

- Pure coordination games: there is no conflict whether one NE is better than the other
 - E.g.: in the investment game, we all agreed that the NE with everyone investing was a “better” NE
 - General coordination games: there is a source of conflict as players would agree to coordinate, but one NE is “better” for a player and not for the other
 - E.g.: Battle of the Sexes
- ➔ Communication might fail in this case

Pareto optimality

Definition: Pareto optimality

A strategy profile s is Pareto optimal if there does not exist a strategy profile s' that Pareto dominates s .

- Battle of the sexes?

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The partnership game (see exercise sheet 2)

- Two partners choose effort s_i in $S_i=[0, 4]$
- Share revenue and have quadratic costs

$$u_1(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_1^2$$

$$u_2(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_2^2$$

- Best responses:

$$\hat{s}_1 = 1 + b s_2 = BR_1(s_2)$$

$$\hat{s}_2 = 1 + b s_1 = BR_2(s_1)$$

Finding the best response (with twice continuously differentiable utilities)

$$\frac{\partial u_1(s_1, s_2)}{\partial s_1} = 0$$

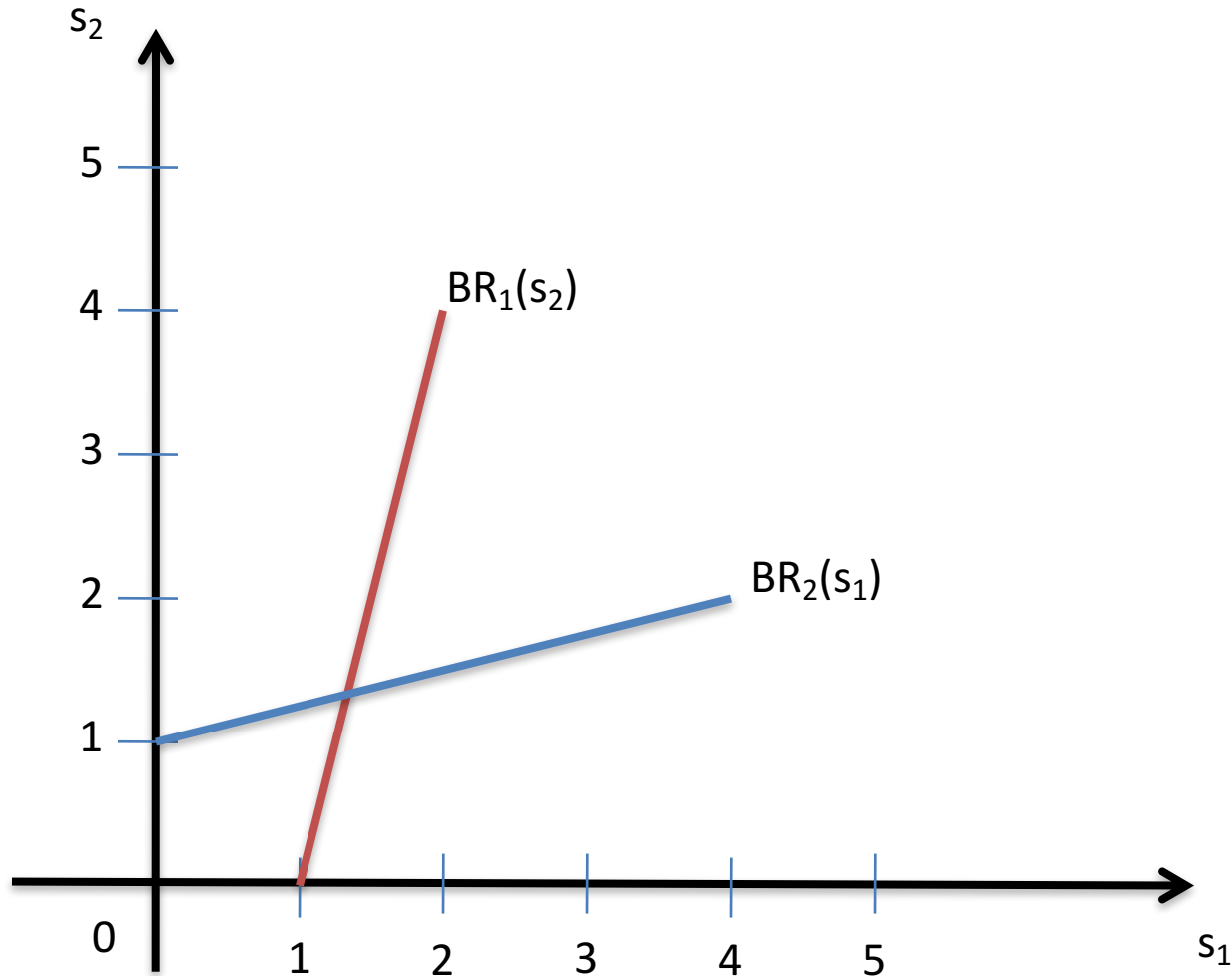
- First order condition (FOC)

$$\frac{\partial^2 u_1(s_1, s_2)}{\partial^2 s_1} \leq 0$$

- Second order condition (SOC)

- Remark: the SOC is automatically satisfied if $u_i(s_i, s_{-i})$ is concave in s_i for all s_{-i} (very standard assumption)
- Remark 2: be careful with the borders!
 - Example $u_1(s_1, s_2) = 10 - (s_1 + s_2)^2$
 - $S_1 = [0, 4]$, what is the BR to $s_2 = 2$?
 - Solving the FOC, what do we get?
 - When the FOC solution is outside S_i , the BR is at the border

Nash equilibrium graphically



- NE is fixed point of $(s_1, s_2) \rightarrow (BR(s_2), BR(s_1))$

Best response correspondence

- Definition: \hat{s}_i is a BR to s_{-i} if \hat{s}_i solves $\mathbf{max} u_i(s_i, s_{-i})$
- The BR to s_{-i} may not be unique!
- $BR(s_{-i})$: set of s_i that solve $\mathbf{max} u_i(s_i, s_{-i})$
- The definition can be written:
 \hat{s}_i is a BR to s_{-i} if $\hat{s}_i \in BR_i(s_{-i}) = \underset{s_i}{\operatorname{argmax}} u_i(s_i, s_{-i})$
- Best response correspondence of i : $s_{-i} \rightarrow BR_i(s_{-i})$
- (Correspondence = set-valued function)

Nash equilibrium as a fixed point

- Game $(N, (S_i)_{i \in N}, (u_i)_{i \in N})$
- Let's define $S = \times_{i \in N} S_i$ (set of strategy profiles) and the correspondence

$$B : S \rightarrow S$$

$$s \mapsto B(s) = \times_{i \in N} BR_i(s_{-i})$$

- For a given s , $B(s)$ is the set of strategy profiles s' such that s'_i is a BR to s_{-i} for all i .
- A strategy profile s^* is a Nash eq. iif $s^* \in B(s^*)$ (just a re-writing of the definition)

Kakutani's fixed point theorem

Theorem: Kakutani's fixed point theorem

Let X be a compact convex subset of \mathbb{R}^n and let $f : X \rightarrow X$ be a set-valued function for which:

- for all $x \in X$, the set $f(x)$ is nonempty convex;
- the graph of f is closed.

Then there exists $x^* \in X$ such that $x^* \in f(x^*)$

Closed graph (upper hemicontinuity)

- Definition: f has closed graph if for all sequences (x_n) and (y_n) such that y_n is in $f(x_n)$ for all n , $x_n \rightarrow x$ and $y_n \rightarrow y$, y is in $f(x)$
- Alternative definition: f has closed graph if for all x we have the following property: for any open neighborhood V of $f(x)$, there exists a neighborhood U of x such that for all x in U , $f(x)$ is a subset of V .
- Examples:

Existence of (pure strategy) Nash equilibrium

Theorem: Existence of pure strategy NE

Suppose that the game $(N, (S_i)_{i \in N}, (u_i)_{i \in N})$ satisfies:

- The action set S_i of each player is a nonempty compact convex subset of \mathbb{R}^n
- The utility u_i of each player is continuous in s (on S) and concave in s_i (on S_i)

Then, there exists a (pure strategy) Nash equilibrium.

- Remark: the concave assumption can be relaxed

Proof

- Define B as before. B satisfies the assumptions of Kakutani's fixed point theorem
- Therefore B has a fixed point which by definition is a Nash equilibrium!
- Now, we need to actually verify that B satisfies the assumptions of Kakutani's fixed point theorem!

Example: the partnership game

- $N = \{1, 2\}$
- $S = [0,4] \times [0,4]$ compact convex
- Utilities are continuous and concave
$$u_1(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_1^2$$
$$u_2(s_1, s_2) = \frac{1}{2} [4 (s_1 + s_2 + b s_1 s_2)] - s_2^2$$
- Conclusion: there exists a NE!
- Ok, for this game, we already knew it!
- But the theorem is much more general and applies to games where finding the equilibrium is much more difficult

One more word on the partnership game before we move on

- We have found (see exercises) that

- At Nash equilibrium:

$$s^*_1 = s^*_2 = 1/(1-b)$$

- To maximize the sum of utilities:

$$s^W_1 = s^W_2 = 1/(1/2-b) > s^*_1$$

- Sum of utilities called social welfare
- Both partners would be better off if they worked s^W_1 (with social planner, contract)
- Why do they work less than efficient?

Externality

- At the margin, I bear the cost for the extra unit of effort I contribute, but I'm only reaping half of the induced profits, because of **profit sharing**
- This is known as an “externality”
 - ➔ When I'm figuring out the effort I have to put I don't take into account that other half of profit that goes to my partner
 - ➔ In other words, my effort benefits my partner, not just me
- Externalities are omnipresent: public good problems, free riding, etc. (see more in the netecon course)

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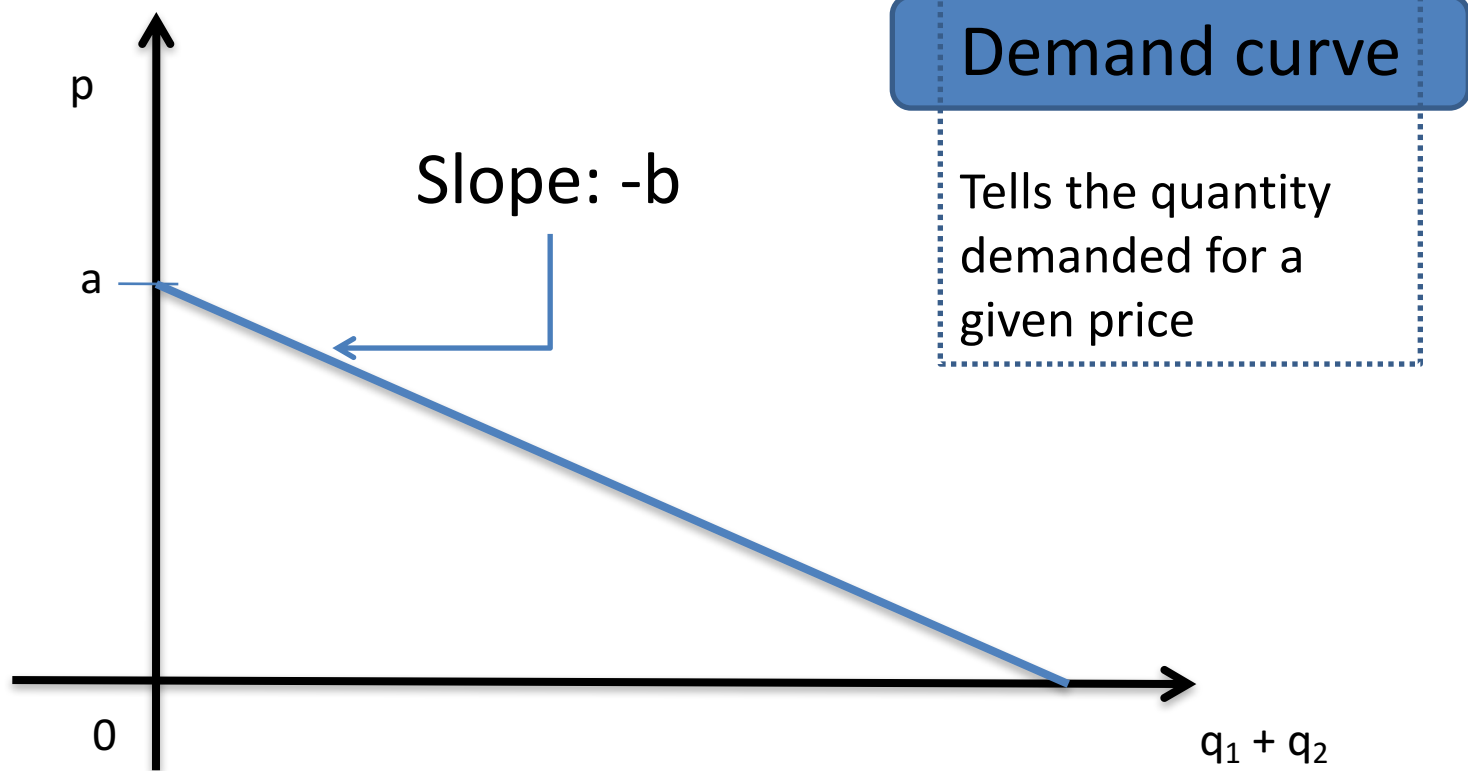
Cournot Duopoly

- Example of application of games with continuous action set
- This game lies between two extreme cases in economics, in situations where firms (e.g. two companies) are competing on the same market
 - Perfect competition
 - Monopoly
- We're interested in understanding what happens in the middle
 - The game analysis will give us interesting economic insights on the duopoly market

Cournot Duopoly: the game

- The players: 2 Firms, e.g., Coke and Pepsi
- Strategies: quantities players produce of *identical* products: q_i, q_{-i}
 - Products are **perfect substitutes**
- Cost of production: $c * q$
 - Simple model of *constant marginal cost*
- Prices: $p = a - b (q_1 + q_2) = a - bQ$
 - Market-clearing price

Price in the Cournot duopoly



Cournot Duopoly: payoffs

- The payoffs: firms aim to maximize profit

$$u_1(q_1, q_2) = p * q_1 - c * q_1$$
$$p = a - b (q_1 + q_2)$$

➤ $u_1(q_1, q_2) = a * q_1 - b * q_1^2 - b * q_1 q_2 - c * q_1$

- The game is symmetric

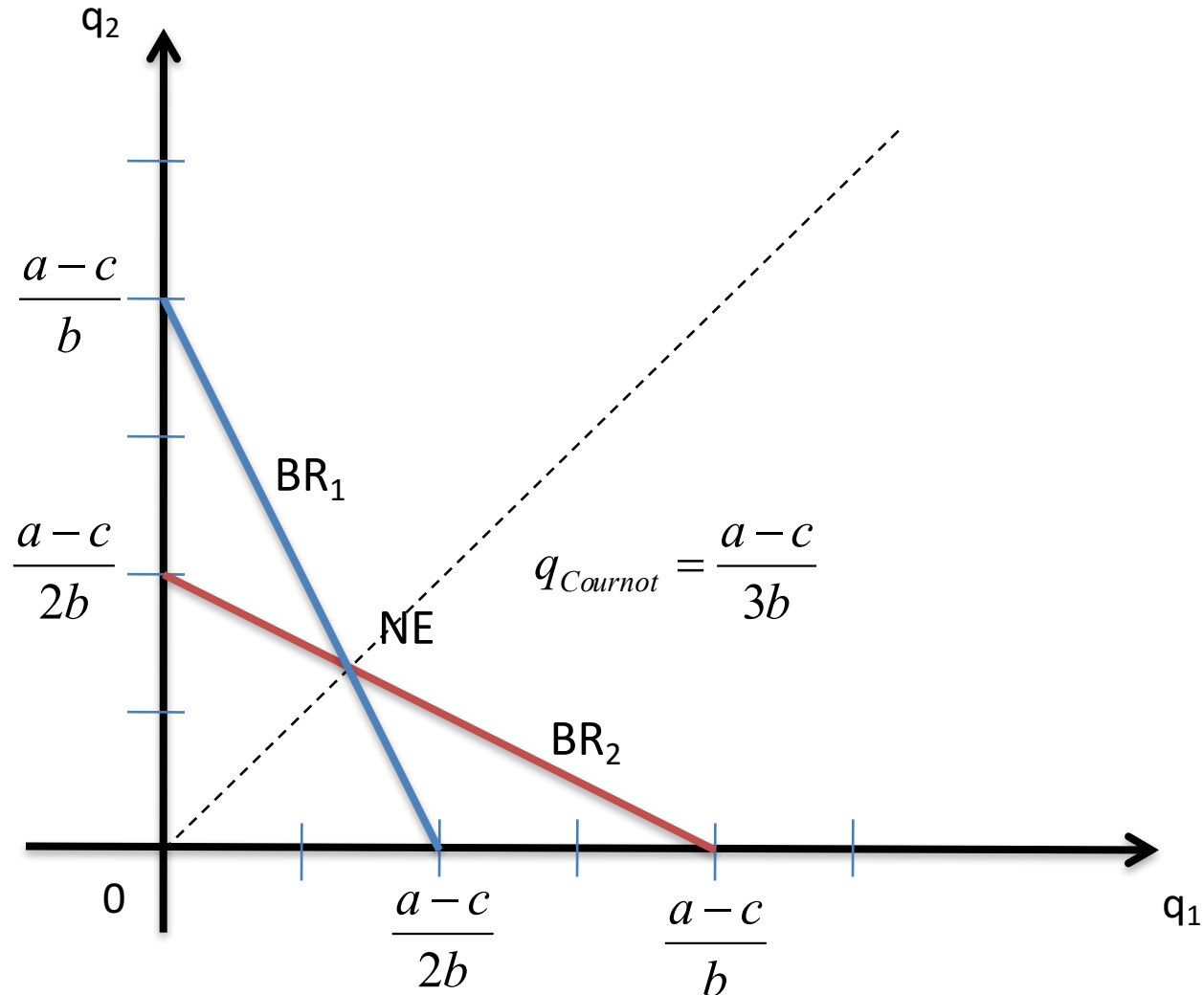
➤ $u_2(q_1, q_2) = a * q_2 - b * q_2^2 - b * q_1 q_2 - c * q_2$

Cournot Duopoly: best responses

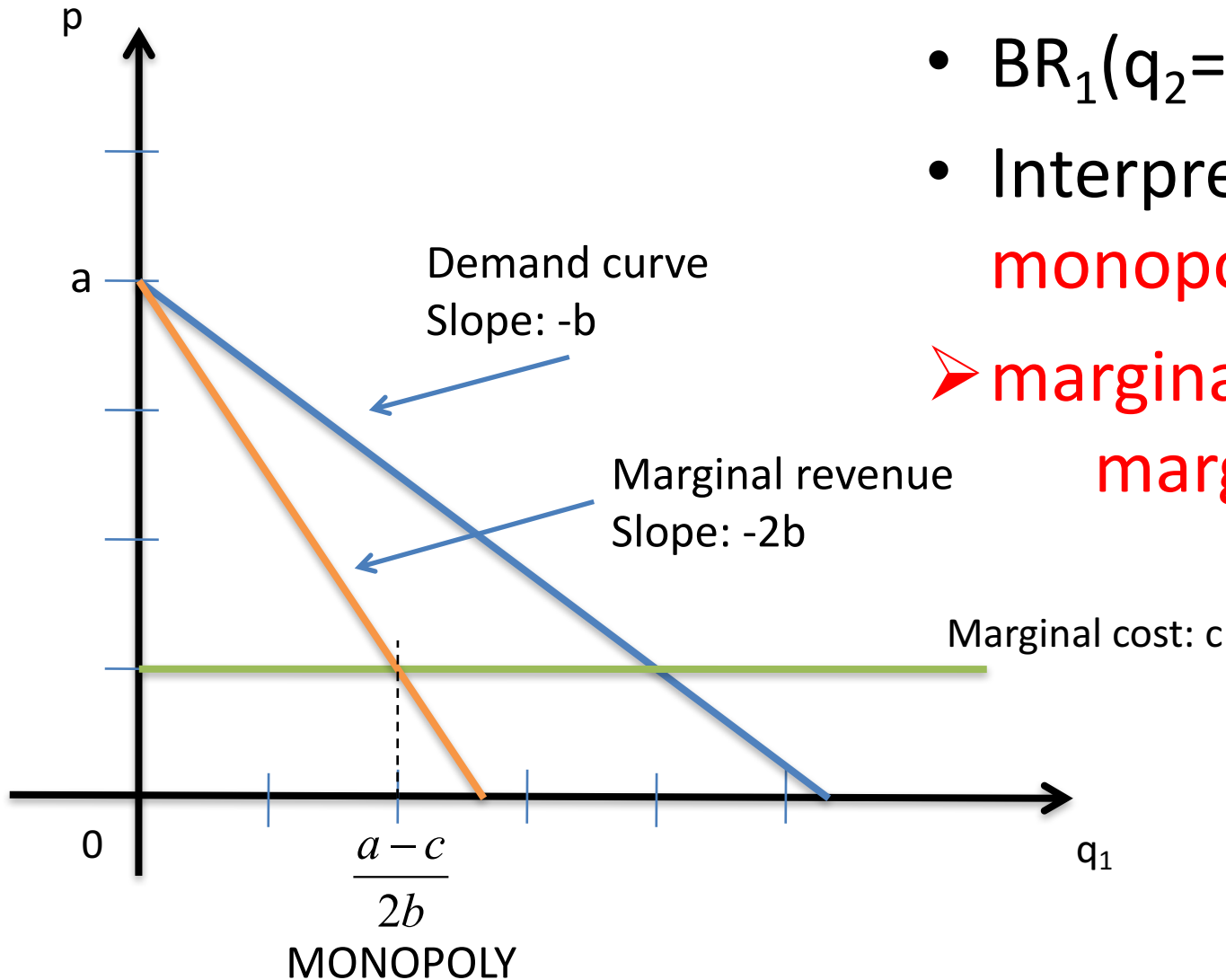
- First order condition $a - 2bq_1 - bq_2 - c = 0$
- Second order condition $-2b < 0$
[make sure it's a max]

$$\rightarrow \begin{cases} \hat{q}_1 = BR_1(q_2) = \frac{a-c}{2b} - \frac{q_2}{2} \\ \hat{q}_2 = BR_2(q_1) = \frac{a-c}{2b} - \frac{q_1}{2} \end{cases}$$

Cournot Duopoly: best response diagram and Nash equilibrium

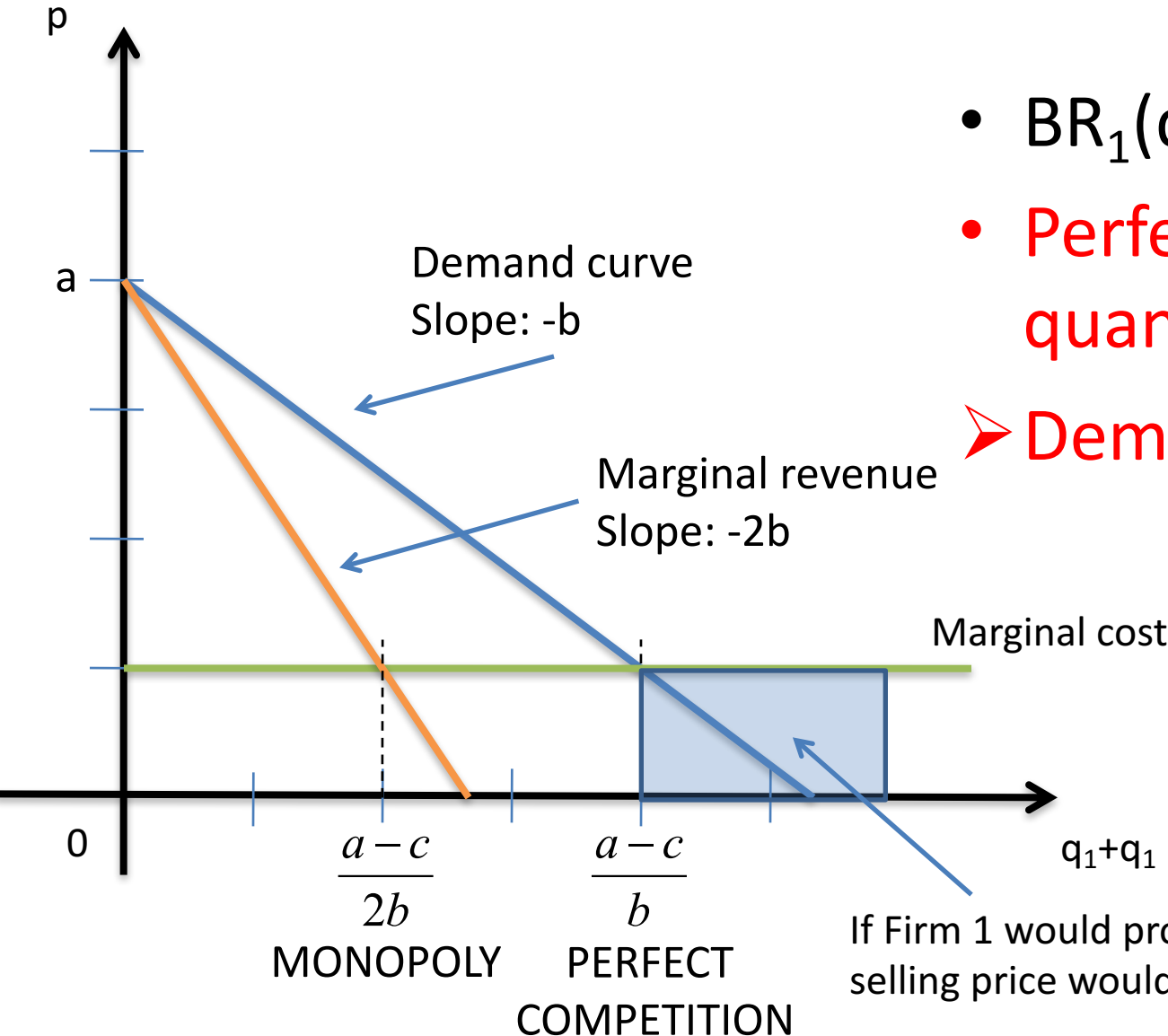


Best response at $q_2=0$



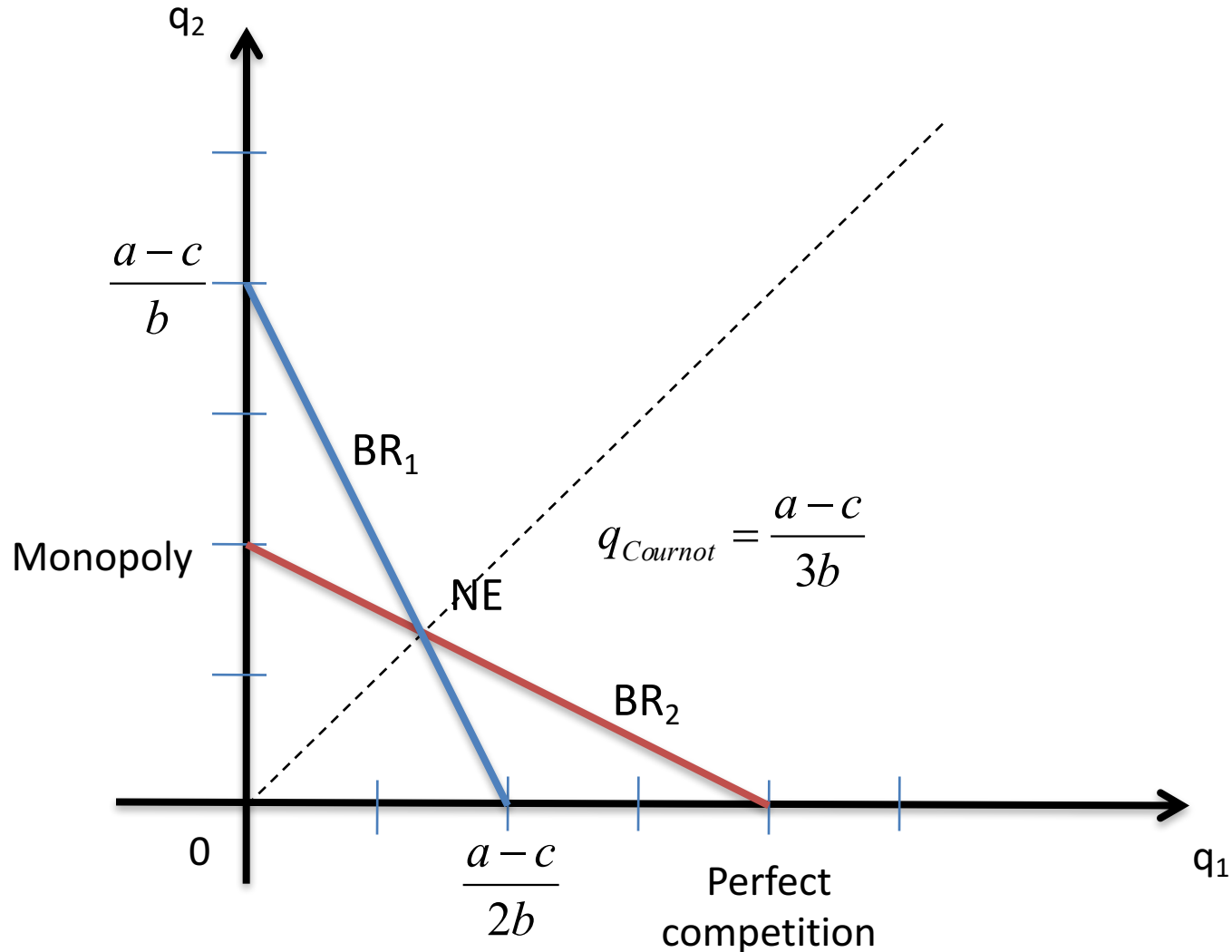
- $BR_1(q_2=0) = (a-c)/(2b)$
- Interpretation:
 - monopoly quantity**
 - **marginal revenue = marginal cost**

When is $BR_1(q_2) = 0$?



- $BR_1(q_2=(a-c)/b) = 0$
- Perfect competition quantity
- Demand = marginal cost

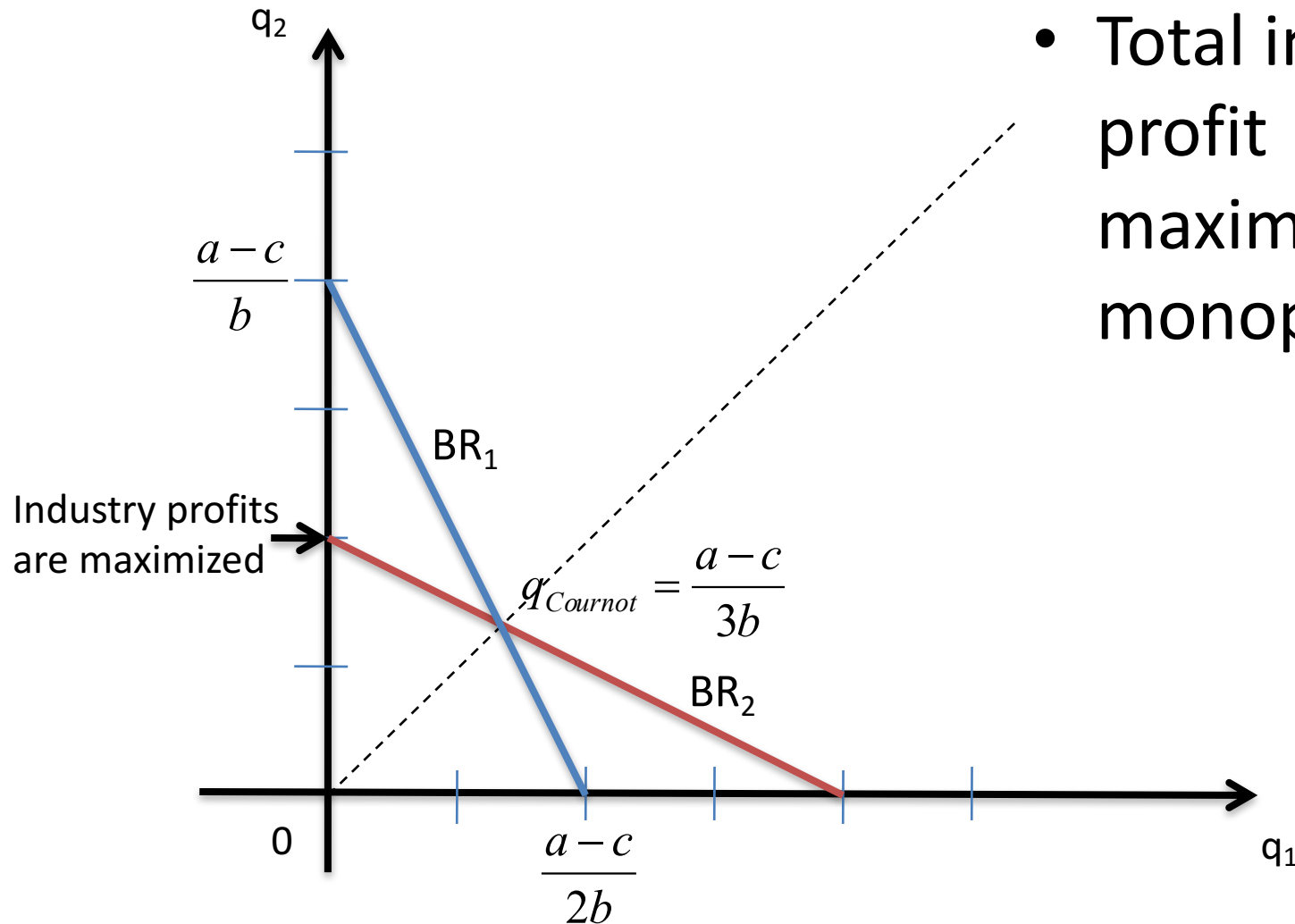
Cournot Duopoly: best response diagram and Nash equilibrium



Strategic substitutes/complements

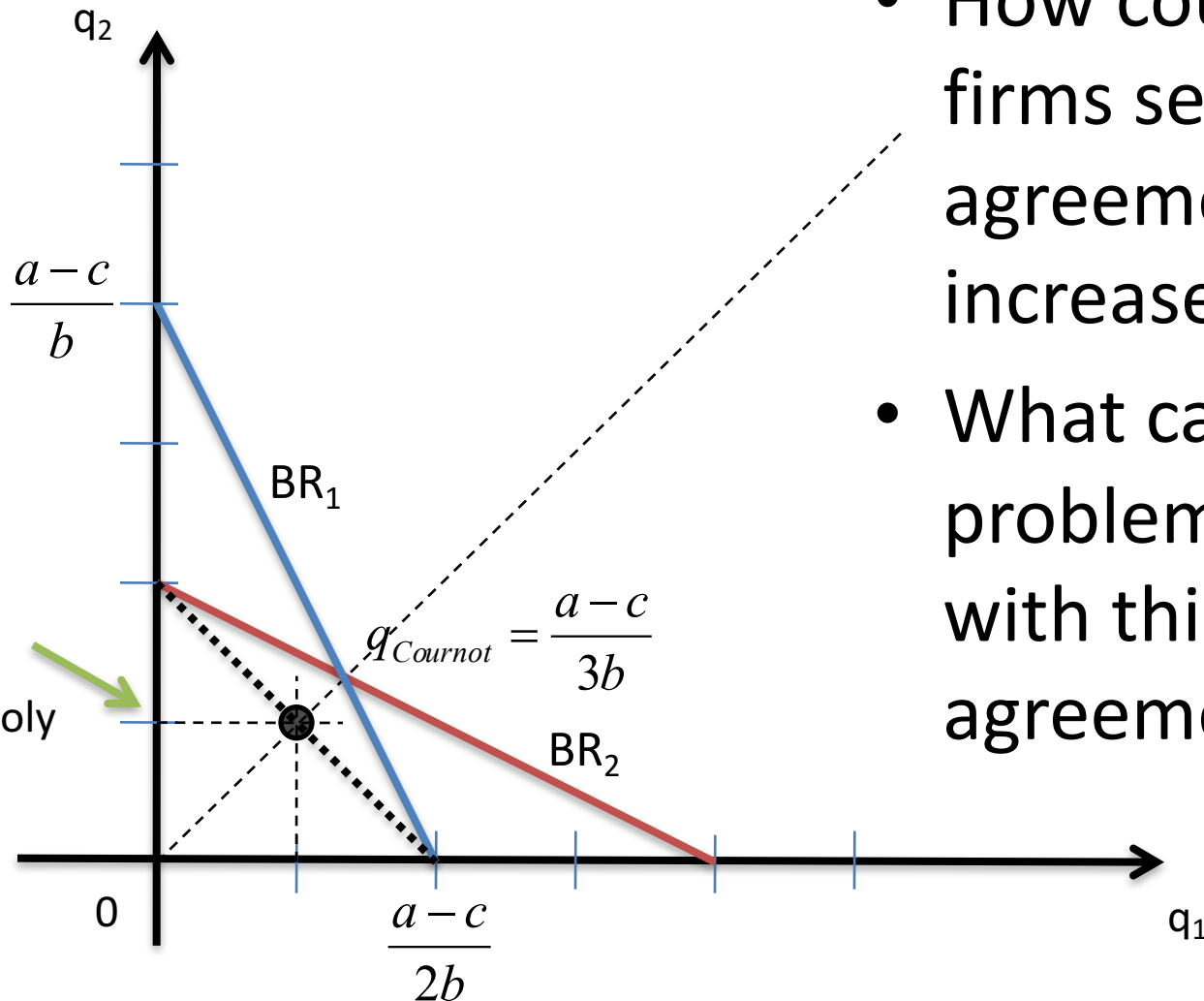
- In Cournot duopoly: the more the other player does, the less I would do
 - ➔ This is a game of **strategic substitutes**
 - Note: of course the goods were substitutes
 - We're talking about strategies here
- In the partnership game, it was the opposite: the more the other player would the more I would do
 - ➔ This is a game of **strategic complements**

Cournot duopoly: Market perspective



- Total industry profit maximized for monopoly

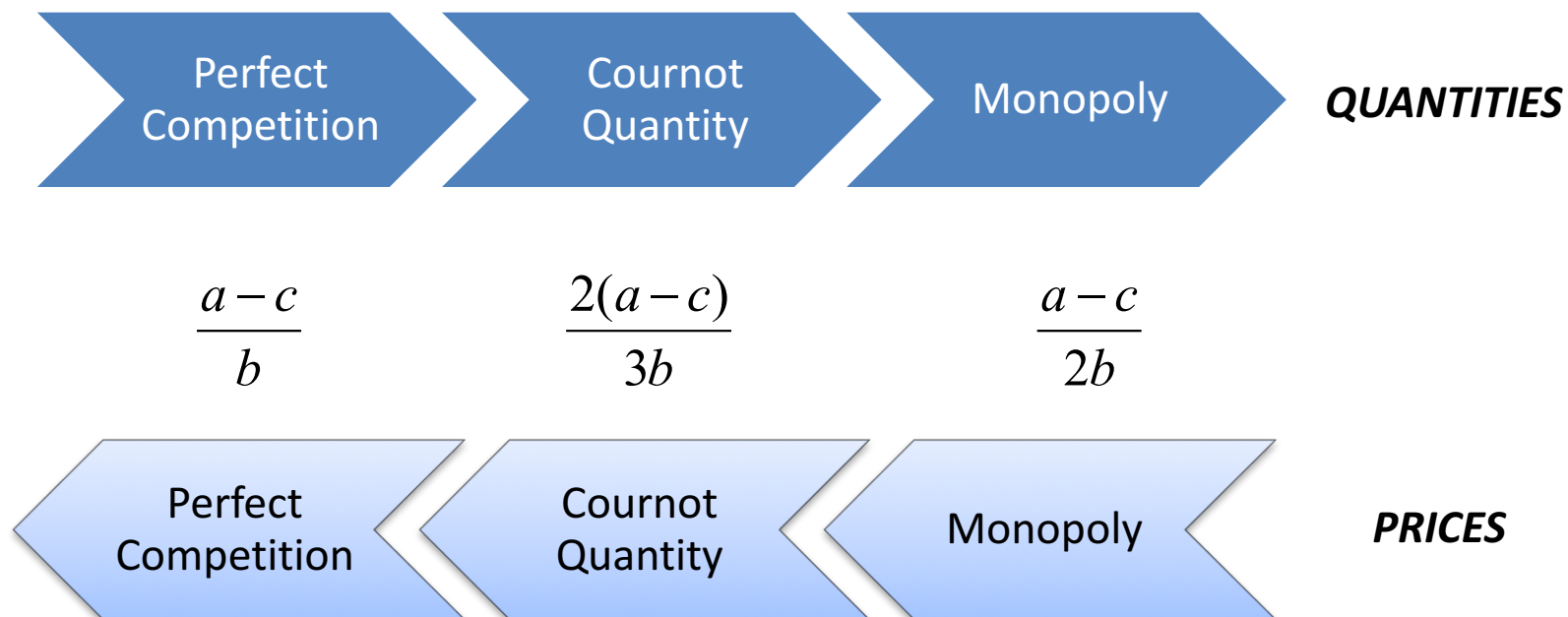
Cartel, agreement



- How could the firms set an agreement to increase profit?
- What can the problems be with this agreement?

Cournot Duopoly: last observations

- How do quantities and prices we've encountered so far compare?



Summary

- Coordination games
 - Pareto optimal NE sometimes exist
 - Scope for communication / leadership
- Games with continuous action sets (pure strategies)
 - Compute equilibrium with FOC, SOC
 - Equilibrium exists under concavity and continuity conditions
 - Cournot duopoly